

UK's OFFICIAL
SEGA
COMIC



SONIC THE COMIC

HEDGEHOG- MANAY!

COMPLETE
NEW
STORY

LIFT-OFF
WITH
AMY!

CHAOTIX!
THE CREW CONTINUE!

KNUCKLES!
HOME SWEET HOME!



DECAP!
MONSTER MASS!

SPIKER BADNIK!
PIN-UP!

£1.20 • NO 68
5 JANUARY 1996



FORTNIGHTLY

CONTROL ZONE

Hey, Boomers!

My resolution for 1996 is not to listen to the boomers who think they're in charge! Would you believe that I'm sat here armed with a lump of coal (they insist it brings good luck for the New Year - anything to keep them quiet!). Before I'm affected by a touch of the Hogmanays, I'd like to thank all of you who sent in a Christmas card (far nicer than a lump of coal!). Now for what's in store in STC's first issue of '96 ...

The Crew continue in the Sonic story Return of Chaotix. The Decap Attackers reach the end of Monster of the Year - but never fear - they star in a teeth-chattering story next issue. Knuckles goes 'out with the old and in with the new'. The Homecoming reaches a grand finale, but a new Knuckles story begins in issue 89. You'll have noticed that she's back! Yes, Amy stars in the winter warming Snow Business.

There's also a party-on-down pin-up featuring Spiker the Badnik. Oh, and Sonic and co try out a few disguises in your own art page, The Graphic Zone. Right, I'm off for a spot of 'first footing' with Sonic (if only he'd slow down!). However, before I go there's one more thing ...

HAVE A MEGA NEW YEAR!

megadroid

Time Flies!

1995 whizzed past almost as fast as Sonic does! Not only did it prove to be a Sega-sational year for Knuckles, star of the Chaotix 32X game, but the Chaotix Crew were also a hit with you Boomers.

Sonic had his work cut out in Sonic Drift Racing and the release of the Sega Saturn caused a few oohs and aahs (as will future news on this multi-purpose 32-bit machine). What else happened ...

Sega presented STC with an award in recognition of standards of excellence in Sonic merchandise. Coo-el!



If you're wondering whether Sonic needs a rest after such a choca-filled 1995 - no sirree! There's a brand new Sonic game planned for 1996 and - well, you'll just have to keep reading STC and all will be revealed!

- **Editor:** Gareth Tait
- **Contributors:** Anthony Wong
- **Design:** Steve Knight
- **Cartoon:** East West
- **Managing Editor:** Richard Burton
- **Production:** Kira McNamee

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SEGA

CHARTS
GALLUP



up/down

REVIEW entry

non mover

MEGA DRIVE

- 1 NEW MORTAL KOMBAT 3
- 2 NEW MICRO MACHINES '96
- 3 ↓ FIFA SOCCER '95
- 4 ↓ PGA TOUR GOLF 3
- 5 ↓ MICKEY MANIA
- 6 ↓ BIRAN LARA CRICKET
- 7 ↓ CANNON FODDER
- 8 ↓ THEME PARK
- 9 ↓ NHL '95
- 10 ↓ RUGBY WORLD CUP 1995

MEGA-CD

- 1 GROUND ZERO TEXAS
- 2 ↓ SOULSTAR
- 3 ↑ MICKEY MANIA
- 4 ↑ BRUTAL: PAWS OF FURY
- 5 ↓ TOMCAT ALLEY
- 6 ↓ FIFA INTERNATIONAL SOCCER
- 7 ↑ EARTHWORM JIM
- 8 RE PLUGGY
- 9 ↓ NOVA STORM
- 10 NEW ROAD AVENGER

MASTER SYSTEM

- 1 ↑ ROBOCOP V TERMINATOR
- 2 ↓ MICKEY MOUSE 2
- 3 ↓ THE LION KING
- 4 RE JAMES POND 2 - ROBOCOD
- 5 ↓ DESERT STRIKE
- 6 RE ASTERIX AND THE SECRET MISSION
- 7 ↓ SONIC CHAOS
- 8 ↓ SONIC THE HEDGEHOG
- 9 ↓ STREETS OF RAGE
- 10 ↓ JUNGLE BOOK

GAME GEAR

- 1 STAR TREK: GENERATIONS
- 2 ↓ FANTASTIC ADVENTURES OF DIZZY
- 3 ↑ THE LION KING
- 4 ↓ STRIDER 2
- 5 ↓ DROPOZONE
- 6 ↓ REN AND STIMPY
- 7 NEW CJ'S ELEPHANT ANTICS
- 8 ↓ SONIC CHAOS
- 9 ↓ MICRO MACHINES 2
- 10 RE MORTAL KOMBAT 2

SONIC

The Return of Chaotix

Part 2

Script: RYAN LESTER

Art: RICHARD SLOAN

Cartooning: ELLIE BOYLE

THE CHAOTIX CREW HAVE TURNED UP ON MOBIAH'S - THEIR MISSION TO STOP THE BROTHERHOOD OF METALLIX.

HOWEVER, BY THE LOOK OF THE MIRACLE PLANET THEY MAY BE TOO LATE.



POKER, YOU WERE ON THE MIRACLE PLANET FOR A MONTH... DIDN'T YOU KNOW ABOUT THIS?



NO...



SO THE METALLIX EMPEROR WASN'T DESTROYED AFTER ALL, AND HE'S HAD A MONTH TO CREATE NEW METALLIKES!

* THE MIRACLE PLANET ONLY APPEARS IN THIS DIMENSION ONCE A MONTH - MEGADROID.

THERE'S NO TIME TO LOSE!

DON'T JUST STAND THERE! LET'S DESTROY THE BROTHERHOOD OF METALLIX BEFORE IT'S TOO LATE!

KEEP YOUR SPIKES ON, LITTLE SHY!



HEADING TOWARDS THE MIRACLE PLANET...



PLANS ARE FOR WIMPS!



* SEE LAST ISSUE - MEGADROID.



MEANWHILE...









REVIEW ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM
UNDER 40 = TANNISVILLE

40-70 = NORMAHLSVILLE
70-80 = FUN CITY

80-90 = COOL CITY
OVER 90 = MEGA CITY

PETE SAMPRAS TENNIS '96

Reviewed by Neil Bryant.



GAME TYPE: SPORT
PLAYERS: 1-4

PUBLISHER: CODEMASTERS
PRICE: £44.99



This finely tuned version of the original *Pete Sampras Tennis* game includes lots of new touches, making it a cut above other 16-bit tennis sims.

Apart from the original play options of a Challenge Match and Tournament, *Pete Sampras Tennis '96* features a new Pro-World Tour spanning over an impressive choice of surfaces and locations. Again the J-cart facility enables up to four players to play simultaneously, or four to eight players in a tournament match. There's a squad of eight players to choose from (including the World's number one player, Sampras of course); each have individual skills, but all are able to perform the new range of moves from jump shots, super serves, running backwards for the ball and even after-play tantrums!

Codemasters have done well to capture a realistic feel to this game by using sample crowd sounds taken from live games. The graphics are top notch and



boast a whopping 5,000 frames of animation.

Gameplay has also been made easier with some special features, including a superb 'after touch' facility allowing power, direction and control each time you hit the ball. You can also change the camera angle continuously throughout the game, allowing you to play towards or away from your opponent.

The only criticism is that anyone who already has the original *Pete Sampras Tennis* may find the '96 version - although improved - too familiar. However, gamers looking to buy their first pro tennis sim should definitely plump for this.

FINAL COUNTDOWN

RAVES

Ace sound and graphics.



GRAPHICS 92

GRAVES

Not familiar for gamers with original game.



SOUND 91

PLAYABILITY 98

OVERALL 90

MICRO MACHINES '96

Reviewed by Neil Bryant



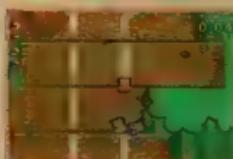
MEGA DRIVE

GAME TYPE: RACING

PLAYERS: 1-8

PUBLISHER: CODEMASTERS

PRICE: £44.99



The ultimate in novelty racing games, Micro Machines and Micro Machines 2 were wonderfully wacky -however, Micro Machines '96 is truly awesome!

The new additions to this latest version range from vehicles and race tracks to tournaments and special features.

Codemasters have maintained the high quality graphics and created some new zany settings for racing tracks, including a science lab, a camp-site and gymnasium (imagine driving your micro machine past a towering bunsen burner!).

Racing vehicles are taken into the 21st Century with the likes of solar-powered cars and jets. There's also four new one-player modes,



seven new multi-player tournaments, new characters and a shared controller mode on the J-Cart for four, six and eight players. If that doesn't satisfy your appetite, there's a Construction Kit feature enabling you to create your own track, customise your vehicle and even choose which weather

See over



■ *Continued*

conditions to race in.

New gamers to Micro Machines may initially find the controls tricky to handle, but with practice you'll soon be racing along with the best of them.

Even though the sound

effects and theme music are in keeping with the previous games, try as I might, I couldn't find anything to nit pick about.

Micro Machines '96's in a class of its own and is undoubtedly the best value for money game around.



THINGS ARE GETTING OUT OF HAND AT THE MONSTER OF THE YEAR CEREMONY

YOU'RE NOT FIT TO BE IN THE MAN-MADE MONSTER CATEGORY!

Decap Attack

MONSTER OF THE YEAR

Script & Art
NIGHT KITCHING
Coloring
TOM FRAME

SOME OLD THING EVERY YEAR

MONSTER
OF THE
YEAR

FOR BADNESS SAKE, JUST HURRY UP AND THUMP HIM!

WHY WORRY? WHAT HARM CAN HE CAUSE WITH HIS ARMS PINNED?

TIG

BOP!

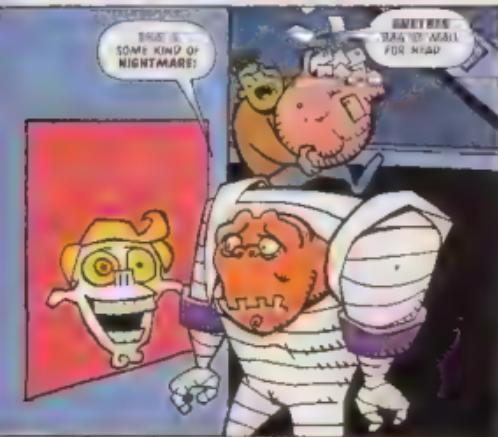
I'M GLAD YOU ASKED

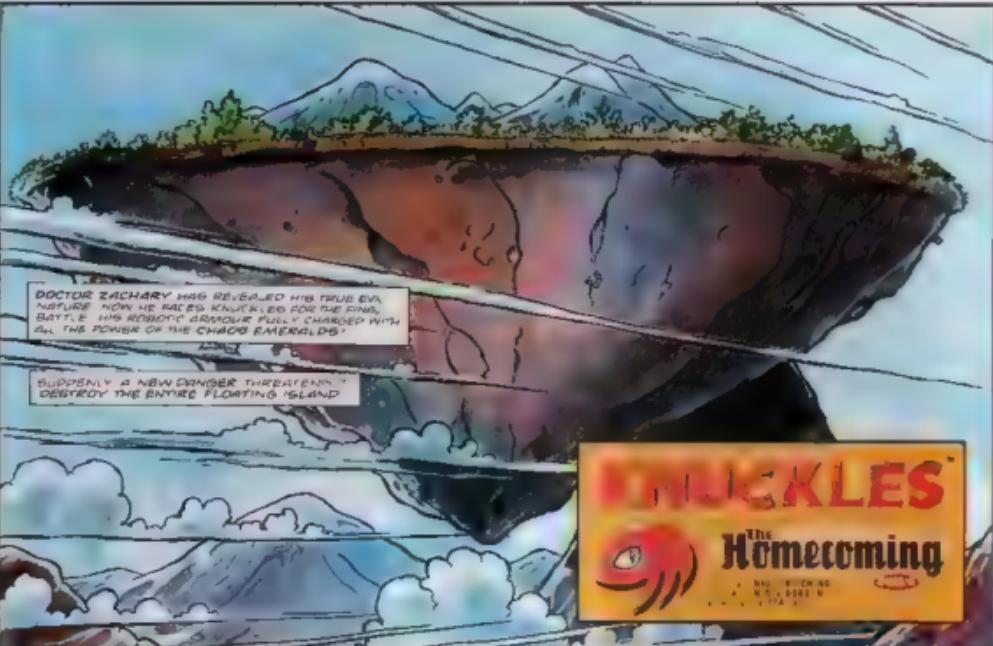




THE FINALISTS AWAIT THE
RESULT OF OVERALL WINNER OF
MONSTER OF THE NEW YEAR







DOCTOR ZACHARY HAS REVEALED HIS TRUE EVIL NATURE. NOW HE RAISES KNUCKLES FOR THE FINAL BATTLE. HIS REBIRTH ADORNED FULLY CHARGED WITH THE POWER OF THE CHAOS EMERALDS.

SUDDENLY A NEW DANGER THREATENS TO DESTROY THE ENTIRE FLOATING ISLAND.



WE ARE ON A COLLISION COURSE WITH THE MOUNTAIN AND NOW THE MASTER EMERALDS DESTROYED. THE FLOATING ISLAND CAN'T REMAIN IN THE SKY.

THERE'S NOTHING I CAN DO

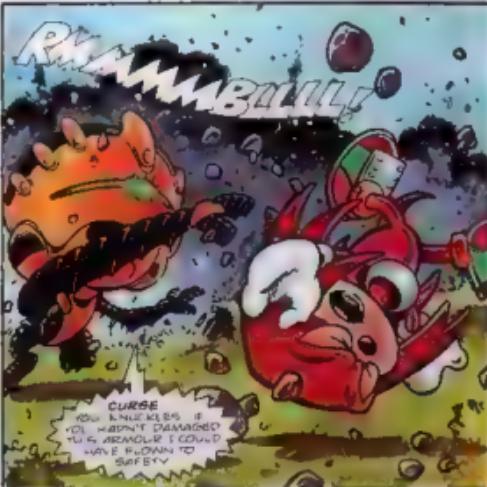
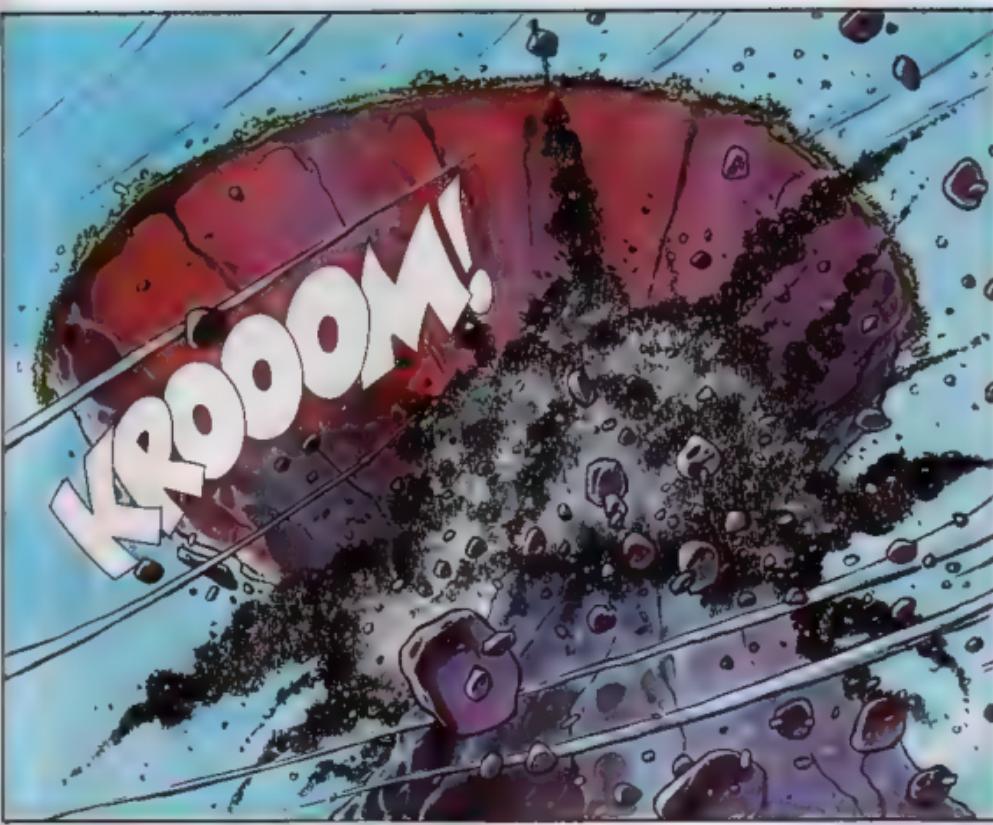


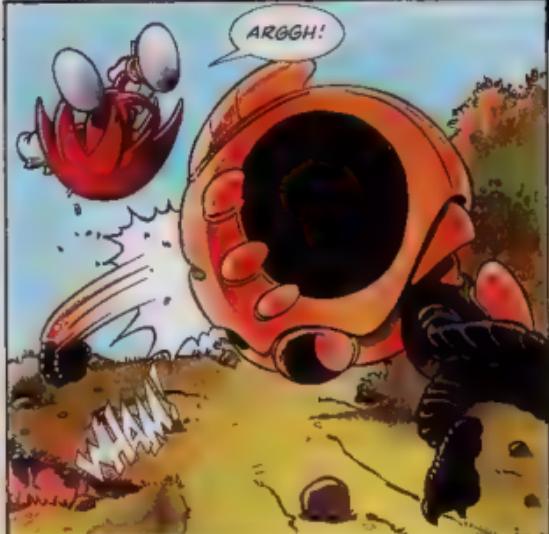
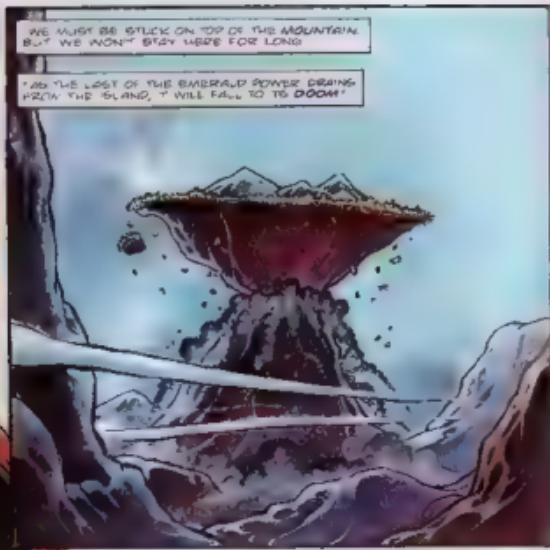
SUDDENLY, ON THE FLOATING ISLAND, THE EMERALD HILL FOLK CONTINUE TO MOVE IN THEIR NEW OWN WAYS IN SPITE OF THE CONTINUANCE OF THE DISASTER TO COME.



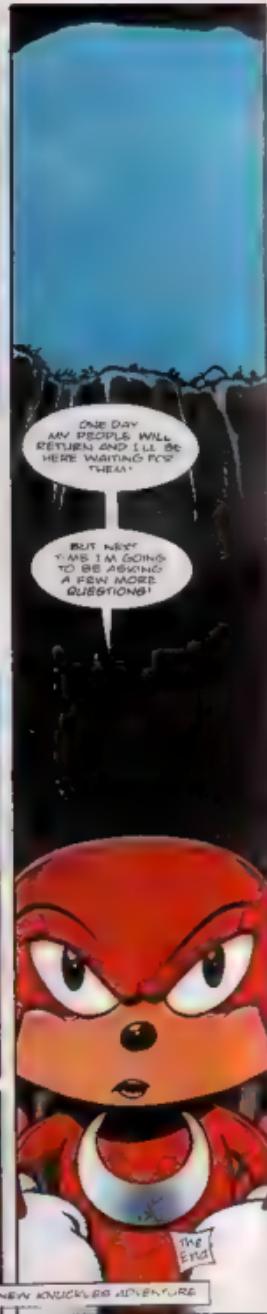
THIS IS BRAVE YOURSELF FOR IMPACT!











JOBSWORTH

GRAPHIC ZONE

JOBSWORTH GRAPHIC ZONE

JOBSWORTH GRAPHIC ZONE



Tan Wood,
Ayr, Scotland
HD owner
Crayola Overwriter
Pack Winner



Boomer Brooks
Worksop, Notts
Crayola Overwriter
Pack Winner



Al Dantz
House Lunder
Westell
Overwriter Pack
Winner



Craig Larkins
Fife, Scotland
Crayola Overwriter
Pack Winner



Stephen Pembroke
Southam, CA
MD name:
Rayna, Crayola Writer
Pack Winner



Stephen
Pembroke
Crayola
Writer
Pack
Winner



Christopher Reynolds
Kingswinford, W. Midlands
Crayola Overwriter
Pack Winner



Jennifer Gittins
Warrington, Cheshire
Crayola Overwriter
Pack Winner

Send your artwork to: International Art Competition, 1000 N. Main Street, Suite 100, Indianapolis, IN 46204.

Draw in pencil or felt tip pen on plain white paper (avoid bleed-through and pencils or crayons do not show up as well when printed).

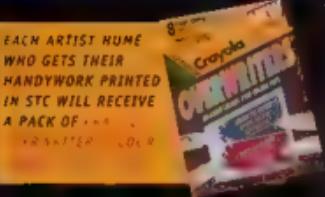
Include your name and address, preferably written in capital letters on the back of the page.

Send artwork to:

JENNIFER ZONE, SUITE 1000
1000 N. MAIN STREET, INDIANAPOLIS, IN 46204

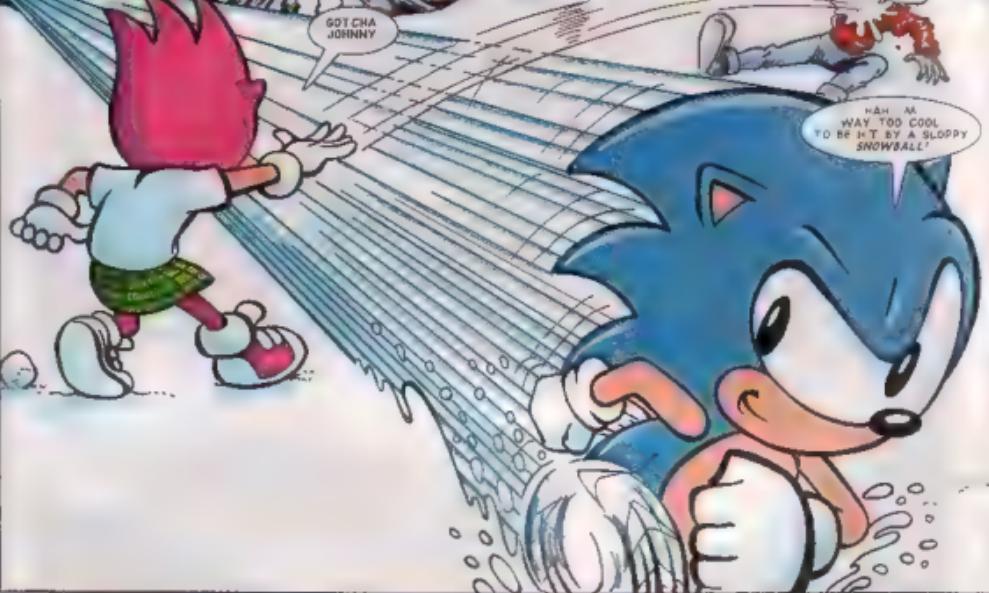
EACH ARTIST HOME
WHO GETS THEIR
HANDIWORK PRINTED
IN STC WILL RECEIVE
A PACK OF

CRAYOLA COLOR





IT'S NEARLY NEW YEAR AND EVEN FREEDOM FIGHTERS HAVE TO TAKE A BREAK. KNUCKLES HAS ALLOWED SONIC, AMY AND JOHNNY TO SPEND A DAY IN THE ICE CAP ZONE ON HIS FLOATING ISLAND.



GET REAL
AMY! YOU TRIED
TO CATCH ME UNDER
THAT SINCE THE HOLIDAYS
BEGAN CHRISTMAS IS
OVER. TRY AGAIN
NEXT YEAR

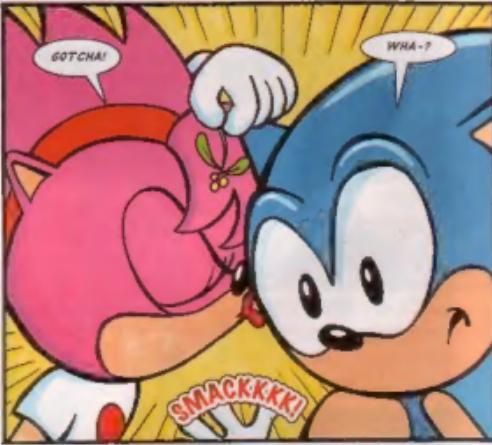




WHRRRR...







The End - FOR NOW!



EITHER POST YOUR MATE TO:
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.
... OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).

The party season
gets to Tallis!



Name not given, Arundel West, Sussex.
Sonic Stationery Winner.

Send your e-mail messages to:
stc@richb.demon.co.uk
Be sure to include your snail mail (postal)
address if you want to win a prize!

RUBBER LOVE!

Dear STC,

I loved the Sonic rubber which came free with issue 63. I saved it for a big test last November and couldn't have managed without it.

Anthony Smyth, Co. Armagh,
N. Ireland.
Sonic Stationery Winner.

Glad it came in handy,
Anthony.

MEGA MAD!

Dear STC,

Your comic keeps coming out late so I am going to burn each one of my issues to get rid of the evil! Don't give me one of your stupid comments, 'Megawimp' and don't even consider giving me a prize as I am too mad!
Chris Yates, Darwen, Nr Blackburn,
MD & GG owner.
Sonic Stationery Winner.



I think I agree with that
last comment, Chris!

Dakey Dakey Sonic!



Mina Robb, Cumbernauld, Scotland.
MD user.
Sonic Stationery Winner.

UP THE WALL!

Dear Megadroid,

I share a bedroom with my little brother, which can drive us bonkers sometimes. This is mainly because we fight over which side of our room the posters should go on! I think I've been fair to suggest that my side of the room be filled first - then we can start on his side. What do you think?

Caroline Latham (& room 'mate'),
Blackpool. MD Owner.
Sonic Stationery Winners.



I think bunk beds could
be the answer!

Everything printed in Speedlines wins a Highgrove Sonic Stationery set. Boomers will find the equipment extremely useful in helping to organise those important events in life.



Prizes to be despatched within approximately 20 days of publication. If you haven't received your prize after that time, please ask for Helen Waller on 0171 344 6400.



The Highgrove Stationery set is just part of a range of Sonic products available from most retail stationers.

NEXT ISSUE

BONE OF CONTENTION ...

NEW
KNUCKLES
STORY



NEW
STORY

COMPLETE
STORY

SONIC'S WORLD!
BRUTE FORCE!

DECAP ATTACK!
HEADLESS SNOWMEN!

SONIC!
CHAOTIX ANTICS!

Q ZONE
BATMAN FOREVER!

STC 69 - £1.20

ON SALE SAT. 6 JANUARY '96

DATA STRIP

I'VE BEEN READING
STC SINCE ...

ISSUE

MY FAVOURITE ...

FILM/VIDEO IS

BAND/SINGER IS

MY SEGA SYSTEM ...

TICK:-

GG MCD MD
MM MS 32X
SATURN

SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE

AS A COMIC STRIP IN STC.

THIS ISSUE'S
MEGA HITS!

1ST CHOICE

2ND CHOICE

3RD CHOICE

YOUR RATING FOR ISSUE 68



Post to: Data Strip/Sonic The Comic,
25/31 Tavistock Place,
London WC1H 9SU.